EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S70	2003	SAP WITH system$1	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:21
S2	30	(sap AND aktiengesellschaft).as.	USPAT	OR	OFF	2006/02/27 17:22
S71	158	(sap AND aktiengesellschaft) as.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:23
S74	270	S70 AND (object-oriented)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:29
S72	23	S71 AND (object-oriented)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:29
S75	264	S74 AND (pointer$1 reference$1)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:30
S73	22	S72 AND (pointer$1 reference$1)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:30
S76	87	S75 AND ((creat$3 produc$4 mak$3) NEAR4 (pointer$1 reference$1))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:44
S77	4	(application$1 WITH (creat$3 produc$3 mak$3) WITH (pointer$1 reference$1)) AND (record ADJ2 writer$1)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:46
S78	464	(application$1 WITH (creat$3 produc$3 mak$3) WITH (pointer$1 reference$1)) AND (regist$7 NEAR4 object$1)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:47
S79	52	(application$1 WITH (creat$3 produc$3 mak$3) WITH (pointer$1 reference$1)) AND (regist$7 NEAR4 object$1) AND (business NEAR2 object$1)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 17:59

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S80	662	((regist$7 log$4) NEAR4 object$1) SAME ((produc$4 creat$4 mak$3) WITH (pointer$1 reference$1))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/02/27 18:01
S1	0	ABAP NEAR4 class	USPAT	OR	OFF	2006/03/03 15:10
S81	67	((regist$7 log$4) NEAR4 object$1) SAME (application$1 WITH (produc$4 creat$4 mak$3) WITH (pointer$1 reference$1))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/03/03 15:11
L5	2288	707/2.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/03/03 15:11
L4	1273	707/103R.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/03/03 15:11
L6	8	((regist$7 log$4) NEAR4 object$1) SAME (application$1 WITH (produc$4 creat$4 mak$3) WITH (pointer$1 reference$1)).clm.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/03/03 15:12

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Lobo, J.; Almeida, L.; Alves, J.; Dias, J.;
Robotics and Automation, 2003. Proceedings. ICRA '03. IEEE International Co
Volume 1, 14-19 Sept. 2003 Page(s):139 - 144 vol.1
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2. **Use of a probabilistic shape model for non-linear registration of 3D scatte**
Corouge, I.; Barillot, C.;
Image Processing, 2001. Proceedings. 2001 International Conference on
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3. **Using method lookup caches and register windowing to speed up dynam object-oriented applications**
Ghose, K.; Desai, K.R.; Kogge, P.M.;
EUROMICRO 96. 'Beyond 2000: Hardware and Software Design Strategies', I the 22nd EUROMICRO Conference
2-5 Sept. 1996 Page(s):441 - 448
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Marai, G.E.; Laidlaw, D.H.; Crisco, J.J.;
Medical Imaging, IEEE Transactions on
Volume 25, Issue 2, Feb. 2006 Page(s):177 - 187
Digital Object Identifier 10.1109/TMI.2005.862151
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5. **Image registration and object recognition using affine invariants and con**
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1 Posters: Meeting room configuration and multiple camera calibration in meeting analysis
Yingen Xiong, Francis Quek
October 2005 **Proceedings of the 7th international conference on Multimodal interfaces ICMI '05**
Publisher: ACM Press
Full text available: pdf(1.85 MB) Additional Information: full citation, abstract, references, index terms

In video based cross-model analysis of planning meeting, the meeting events are recorded by multiple cameras distributed in the entire meeting room. Subject's hand gestures, hand motion, head orientations, gaze targets, body poses are very important for the meeting event analysis. In order to register everything to the same global coordinate system, build 3D model, get 3D data from the video, we need to create a proper meeting room configuration and calibrate all cameras to obtain their intrinsi ...

Keywords: camera calibration, error analysis, meeting analysis, meeting room configuration

2 A microprogrammed storage management system for a paged stack machine
P. Macres, G. F. Coulouris
September 1974 **Conference record of the 7th annual workshop on Microprogramming**
Publisher: ACM Press
Full text available: pdf(332.33 KB) Additional Information: full citation, abstract, references, index terms

The development of a storage management scheme for MEMBERS, an emulated stack machine incorporating a virtual store and paging, is described. The approach used employs an anologue of the 'working set' concept of Denning. Information contained in the activation stack for each process is used to identify a 'Top Stack Set' for the process. The set of all the top stack sets defines the pages that are held in main storage. The architecture of the MEMBERS machine incorporates an activa ...

3 Support for garbage collection at every instruction in a Java compiler
James M. Stichnoth, Guei-Yuan Lueh, Michał Cierniak
May 1999 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN 1999 conference on Programming language design and implementation PLDI '99**, Volume 34 Issue 5
Publisher: ACM Press
Full text available: pdf(1.65 MB) Additional Information: full citation, abstract, references, citings, index terms

A high-performance implementation of a Java Virtual Machine[1] requires a compiler to translate Java bytecodes into native instructions, as well as an advanced garbage collector (e.g., copying or generational). When the Java heap is exhausted and the garbage collector executes, the compiler must report to the garbage collector all live object references contained in physical registers and stack locations. Typical compilers only allow certain instructions (e.g., call instructions and bac ...

Keywords: Java, compilers, garbage collection

4 Architectural support for reduced register saving/restoring in single-window register files
Miquel Huguet, Tomás Lang
February 1991 **ACM Transactions on Computer Systems (TOCS)**, Volume 9 Issue 1
Publisher: ACM Press
Full text available: pdf(2.28 MB) Additional Information: full citation, abstract, references, citings, index terms, review

The use of registers in a processor reduces the data and instruction memory traffic. Since this reduction is a significant factor in the improvement of the program execution time, recent VLSI processors have a large number of registers which can be used efficiently because of the advances

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IWbemUnboundObjectSink.IndicateToConsumer (3 Parameters) method [WMI]
Because each **object** in the array corresponds to a separate event, an implementation of IndicateToConsumer must treat each **object** separately. ...
msdn.microsoft.com/library/en-us/wmisdk/wmi/iwbemunbound**object**sink_indicatetoconsumer.asp - 19k - Cached - Similar pages

Inserting **objects** into HTML
... (where the value of a property is a **pointer/reference** to a instanciated **object**). ... "Media Type **Registration** Procedure." RFC 1590, USC/ISI, March 1994. ...
www.w3.org/TR/WD-**object**-970218 - 39k - Cached - Similar pages

Active Template Library
ATL provides the required services for exposing ATL-based COM **objects** including **registration**, server lifetime, and class **objects**. ...
edndoc.esri.com/arc**objects**/9.0/ArcGISDevHelp/DevelopmentEnvs/COM/VCpp/ATLDiscussion.htm - 37k - Cached - Similar pages

[20] Inheritance -- virtual functions, C++ FAQ Lite
That is, the member function is selected dynamically (at run-time) based on the type of the **object**, not the type of the **pointer/reference** to that **object**. ...
geneura.ugr.es/~jmerelo/c++-faq/virtual-functions.html - 31k - Cached - Similar pages

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Quote: each Oberon module includes a **pointer reference** list of all global ... an **object** for cleanup at program termination; remove **registration** if **object** is ...
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OMAC API Reference Documentation
An Omac **Object** is a supertype of an OMAC API component/module. ... as a pointer to **pointer reference** ppvObj in which to store the created **object's** address. ...
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Method and system for implementing **objects** in a storage system ...
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